

In English and Maths...

Telling time to the half hour.

Learning addition bonds to numbers up to 2.

Finding one more and one less than any two digit number.

Finding totals of different coins by adding them.

Measuring weight using non-standard units.

Find $\frac{1}{2}$ and $\frac{1}{4}$ of amounts by sharing and using number facts.

Continue to improve our writing and build up determination to increase how much we write.

Write a set of instructions

Know the features of and write a letter

Apply a variety of spelling, grammar and punctuation to writing - capital letters, nouns, adjectives, proper nouns and verbs.

Relight my Fire



7th January – 8th February



How you can help at home...

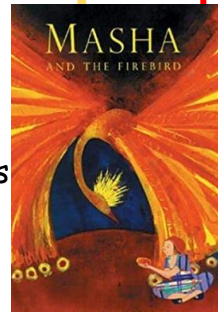
Reading everyday

Researching the history of the Great Fire of London

Spelling tests at home

Regular visits to Education City

and My Maths



What we will find out...

What historical event happened in London 1666?

How did it occur and what have we learnt from this?

How do we use enquiry skills to investigate other events?

How do we keep safe with fire?

How do we mix colours and create new colours?

What are the 4 elements?

What is it like in Russia? How can we identify their buildings?

What are the differences between Russia and England?

And so much more...

Curriculum Overview for Year 1

<p style="text-align: center;">English</p> <p>Reading</p> <ul style="list-style-type: none"> • Match graphemes for all phonemes • Read accurately by blending sounds • Read words with very common suffixes • Read contractions & understand purpose • Read phonics books aloud • Link reading to own experiences • Join in with predictable phrases • Discuss significance of title & events • Make simple predictions <p>Writing</p> <ul style="list-style-type: none"> • Name letters of the alphabet • Spell very common 'exception' words • Spell days of the week • Use very common prefixes & suffixes • Form lower case letters correctly • Form capital letters & digits • Compose sentences orally before writing • Read own writing to peers or teachers <p>Grammar</p> <ul style="list-style-type: none"> • Leave spaces between words • Begin to use basic punctuation: . ? ! • Use capital letters for proper nouns. • Use common plural & verb suffixes <p>Speaking & Listening</p> <ul style="list-style-type: none"> • Listen & respond appropriately • Ask relevant questions • Maintain attention & participate 	<p style="text-align: center;">Art & Design (KS1)</p> <ul style="list-style-type: none"> • Use a range of materials • Use drawing, painting and sculpture • Develop techniques of colour, pattern, texture, line, shape, form and space • Learn about range of artists, craftsmen and designers 	<p style="text-align: center;">Computing (KS1)</p> <ul style="list-style-type: none"> • Understand use of algorithms • Write & test simple programs • Use logical reasoning to make predictions • Organise, store, retrieve & manipulate data • Communicate online safely and respectfully • Recognise uses of IT outside of school 	
<p style="text-align: center;">Mathematics</p> <p>Number/Calculation</p> <ul style="list-style-type: none"> • Count to / across 100 • Count in 1s, 2s, 5s and 10s • Identify 'one more' and 'one less' • Read & write numbers to 20 • Use language, e.g. 'more than', 'most' • Use +, - and = symbols • Know number bonds to 20 • Add and subtract one-digit and two-digit numbers to 20, including zero • Solve one-step problems, including simple arrays <p>Geometry & Measures</p> <ul style="list-style-type: none"> • Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest • Begin to measure length, capacity, weight • Recognise coins & notes • Use time & ordering vocabulary • Tell the time to hour/half-hour • Use language of days, weeks, months & years • Recognise & name common 2-d and 3-d shapes • Order & arrange objects <p>Fractions</p> <ul style="list-style-type: none"> • Describe position & movement, including half and quarter turns • Recognise & use $\frac{1}{2}$ & $\frac{1}{4}$ 	<p style="text-align: center;">Design & Technology (KS1)</p> <ul style="list-style-type: none"> • Design purposeful, functional & appealing products • Generate, model & communicate ideas • Use range of tools & materials to complete practical tasks • Evaluate existing products & own ideas • Build and improve structure & mechanisms • Understand where food comes from 	<p style="text-align: center;">Geography (Y1)</p> <ul style="list-style-type: none"> • Name & locate the four countries and capital cities of the United Kingdom using atlases & globes • Identify seasonal / daily weather patterns in the UK and the location of hot and cold areas of the world • Use basic geographical vocabulary to refer to local & familiar features • Use four compass directions & simple vocab 	
<p style="text-align: center;">Science</p> <p>Biology</p> <ul style="list-style-type: none"> • Identify basic plants • Identify basic plant parts (roots, leaves, flowers, etc.) • Identify & compare common animals • Identify & name basic body parts <p>Chemistry</p> <ul style="list-style-type: none"> • Distinguish between objects & materials • Identify & name common materials • Describe simple properties of some materials • Compare & classify materials <p>Physics</p> <ul style="list-style-type: none"> • Observe weather associated with changes of season 	<p style="text-align: center;">History (KS1)</p> <p>Key Concepts</p> <ul style="list-style-type: none"> • Changes in living memory (linked to aspects of national life where appropriate) <p>Key Individuals</p> <ul style="list-style-type: none"> • Lives of significant historical figures, including comparison of those from different periods • Significant local people <p>Key Events</p> <ul style="list-style-type: none"> • e.g. Bonfire night • Events of local importance 	<p style="text-align: center;">Modern Languages</p> <p style="text-align: center;">Not required at KS1</p>	<p style="text-align: center;">Music (KS1)</p> <ul style="list-style-type: none"> • Sing songs • Play tuned & untuned instruments musically • Listen & understand live and recorded music • Make and combine sounds musically
		<p style="text-align: center;">Physical Education (KS1)</p> <ul style="list-style-type: none"> • Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination • Participate in team games • Perform dances using simple movement • Swimming proficiency at 25m (KS1 or KS2) 	<p style="text-align: center;">Religious Education</p> <p style="text-align: center;">Continue to follow locally-agreed syllabus for RE</p>

